

Sasha Ishikawa



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Education

California State University, Fullerton

BFA in Entertainment Arts and Animation

Jan 2018 - May 2020

Irvine Valley College

AA in Fine Arts

Aug 2014 - Aug 2017

AA in Liberal Studies

Leeward Community College

Aug 2012 - May 2014

Work Experience

Freelance Artist

Jun 2016 - Present

- ❖ Drawing illustrations and logo designs for customers.
- ❖ Animated and illustrated a 30 second commercial for a client's novel.

Disney Lead Sketch Artist | Disney California Adventure

Jan 2022 - Jun 2022

- ❖ Launched a new leadership position to increase communication between program directors, management, artists, and retail.
- ❖ Unify several artist location by mediating conflicts, ensuring adherence to policy, and making sure all needs are resolved. Designed and curated new sketch templates to verify sketches are in model.
- ❖ Bridged the gap between retail and artists to ensure the sketches being produced matched the theme of Disney Park and guest's preferences leading to increased sales.
- ❖ Assisted hiring process and looked at applicant's portfolio. Met with applicants to give advice and feedback.

Disney Sketch Artist | Disney California Adventure

Jan 2018 - Jun 2022

- ❖ Sketched Disney characters using Prismacolor pencils for guests to purchase.
- ❖ Built rapport with guests by explaining traditional animation concepts and conversing while drawing.
- ❖ Provided translation for Japanese customers.

Animation Director | Ducks Nest Project

Apr 2021 - Oct 2021

- ❖ Led a team of three animators to animate a 40 second commercial for a preschool website. Defined a project timeline, delegated responsibilities, and led meetings twice a week to ensure target goals were being met.
- ❖ Regularly communicated with the client to clarify their preferences and to receive feedback on the project.
- ❖ Critiqued and provided guidance to artists to make sure their work matched the client's expectations.

Lead Animator | Hitman's Brother Project

Jun 2020 - Oct 2020

- ❖ Directed and worked on character design, rough animations, in-betweens, cleanups, and color for a 3 minute short film in 2D. Critiqued the animation and provided feedback to ensure the project met the production manager's standards and deadline.
- ❖ Completed responsibilities ahead of schedule and used the extra time to help with color styling and sound effects.

Related Skills

- ❖ **Traditional:** Watercolor, acrylic, oil, ink, colored pencil
- ❖ **Software:** Adobe Photoshop, Adobe Premiere, Adobe Illustrator, Procreate, Shotgun, Rough Animator, ToonBoom Harmony

Other Skills

- ❖ **Office Management Software:** Word, Excel, Powerpoint, Gmail
- ❖ **Language:** Fluent in Japanese

Awards

"The Hitman's Brother"

New Wave Short Film Festival
Honorable Mentions of Animation

Rome International Movie Awards
Best Animation

Golden Wheat Awards
Best Animation